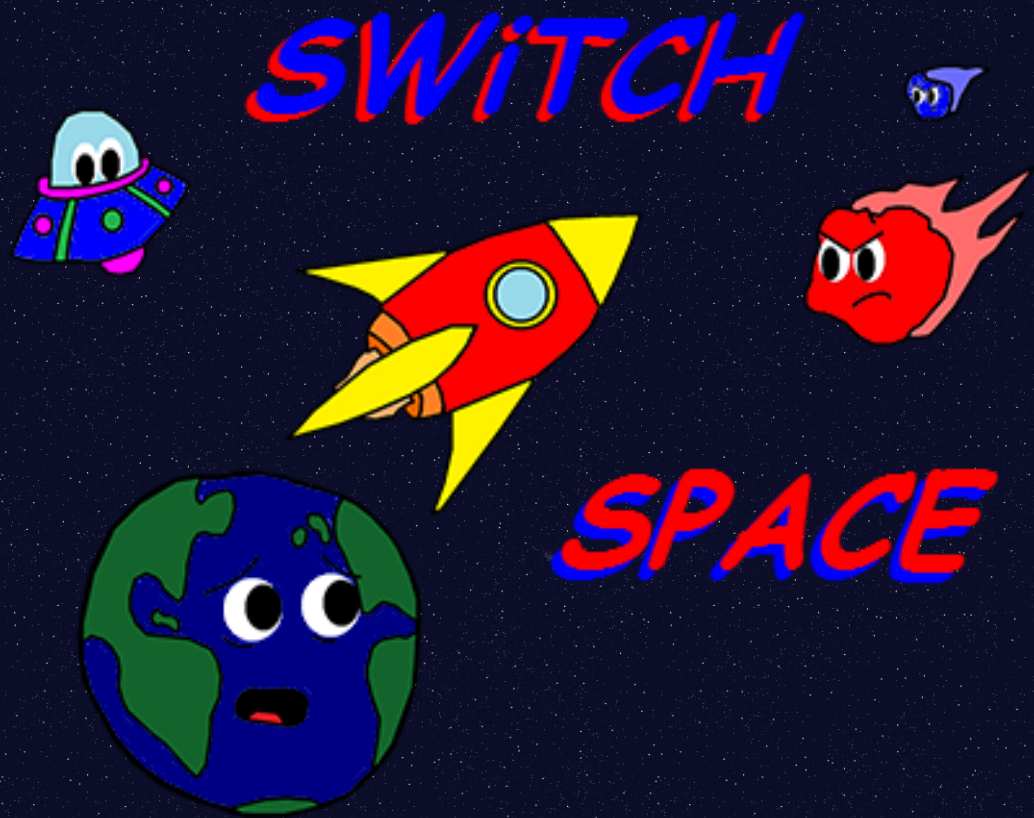


LUKE WEAVER
CE218 ASSIGNMENT



INSTRUCTION MANUAL

CONTROLS

UP ARROW	THRUST
LEFT/RIGHT ARROW	TURN
DOWN ARROW	SHIELD
SPACE BAR	SHOOT
SHIFT	SHIFT COLOUR
P	PAUSE/UNPAUSE
ESC	QUIT

HOW TO PLAY

IN 'SWITCH SPACE' YOU MUST DEFEND THE EARTH  FROM INCOMING ASTEROIDS.

YOU CAN ONLY DESTROY ASTEROIDS THAT ARE THE SAME COLOUR AS YOUR SHIP!

 CAN DESTROY      

 CAN DESTROY      









IF THE EARTH IS OUT OF HP OR THE SHIP IS OUT OF LIVES, IT'S GAME OVER!

ACTIVATE YOUR SHIELD TO BE PROTECTED FROM DAMAGE FOR 5 SECONDS!








EVERY 10,000 POINTS YOU GAIN AN EXTRA LIFE!

EACH TIME YOU DESTROY ALL ASTEROIDS ON SCREEN, THE LEVEL INCREASES AND THE EARTH REGAINS SOME HP!

ENEMIES

	APPEARS AT LEVEL 3	200 POINTS
	APPEARS AT LEVEL 3	200 POINTS
	APPEARS AT LEVEL 3	500 POINTS
	APPEARS AT LEVEL 3	300 POINTS
	DROPPED BY 	0 POINTS
	APPEARS AT LEVEL 4	500 POINTS
	APPEARS AT LEVEL 4	500 POINTS

POWER-UPS

	DROPPED BY   	INCREASES BULLET SIZE
	DROPPED BY   	INCREASES BULLET SPEED
	DROPPED BY    	INCREASES LIVES
	DROPPED BY    	INCREASES SHIELDS
	DROPPED BY 	URNS SHIP GOLDEN

GOLDEN SHIP

WHEN YOUR SHIP IS GOLDEN , YOU CAN DESTROY ANY OBSTACLE! YOUR SPEED, ACCELERATION AND RATE OF FIRE IS ALSO INCREASED!

BLACK HOLES

BLACK HOLES  START APPEARING IN PAIRS AT LEVEL 2. ANY OBJECT THAT ENTERS THESE ARE WARPED TO THE OTHER BLACK HOLE IN THE PAIR!

DIFFICULTY LEVELS

	SHIELDS	EARTH HP	LIVES	HP INCREASE	SCORE
EASY	5	20	5	3	X1
MED	3	15	3	2	X2
HARD	0	10	1	1	X3